

# TS32OP10



## Projected Capacitive (PCAP) Touch Display

GPO Display's commercial-grade PCAP touch screens are dependable, sleek, and customizable. Each model can be fully enclosed (front bezel & rear cover) or can take the form of a semi-openframe monitor with no rear cover. This makes integration into wall pockets, kiosks or other existing fixtures easier and more cost-effective. For standalone, wall-mounted applications, housing can be customized in terms of color, finish, and third-party logo.

- Semi-openframe models feature glass edge-to-edge
- Multiple Sizes available - 21.5", 23.8", 27", 32", 65", 75" 86"
- Easy to clean (water and dust-resistant)
- Smooth, responsive touch
- Excellent viewing angle

# TS320P10

## Panel Attributes

Screen Size (Diag.)	32"
Panel Technology	Commercial-grade a-Si TFT active matrix
Resolution	1920 x 1080
Pixel Pitch (mm)	0.363 (H) x 0.363 (V)
Active Display Size	698.40(H) x 392.85(V)
Brightness (Typ.)	410nit
Contrast Ratio (Typ.)	5,000:1
Displayable Colors	8bit(D), 16.7 Million colors
Viewing Angle	89°/ 89°/ 89°/ 89°(L/R/U/D)
Response Time (Typ. GTG)	8ms
Aspect Ratio	16:9
Refresh rate	60Hz

## Dimensions, Power & Other

Dimension (W x H x D), Weight	29.75" x 17.74" x 2.48", 34lbs
VESA Pattern (mm)	200 x 200, 300 x200
Electrical Ratings	AC 100 - 240V (50/60Hz)
Power Consumption (Max.)	ON: 52 W / Power Savings Mode: <1W
Touch	Yes
Mullion Compensation	Remote control
DPMS Mode	Yes
Operating Temperature	32°F - 122°F
Operating Humidity Range	10~90% (non-condensing)
Possible Display Type	Landscape and Portrait-Compatible
Industrial Reliability	50,000+ Hours
Warranty	Two Year Limited (parts & labor)

## Connectivity

HDMI	1 x Input
RGB	1 x Input
Audio (3.5mm Stereo Jack)	1 x Input (Optional)
Internal Speaker (3W)	Optional

## Touch Specification

Technology	ITO Projected Capacitive Touch
Glass	3mm Tempered Glass
Response Time	16ms
Interface	USB 2.0, HID Compliant, Plug & Play
Simultaneous Touch Pts	10 pt
Supported OS	Windows / Android / MAC / Linux
Calibration	Requires no software
Detection Method	Finger, gloved hand or any other pointer
Mini PC "pocket" (slide-in mounting position)	Optional